CTV 3430 Advanced Animation and Special (3,0,3) (C) Effects Workshop

Prerequisite: CTV 2190 Digital Animation

This course focuses on the overall workflow of an animation production, explores advanced issues of 3D Animation, and introduces the basic principles behind each process among the spectrum of special effects that are being practised in the current film and video industry. Hands-on experience is provided in the workshops in order to assist students in expanding their visual vocabularies.

CTV 3440 Advanced Script Writing (3,3,0) (C)

Prerequisite: CTV 1670 Script Writing

This course explores the principles of dramatic script writing by focusing on techniques for creating the original or adapted theatrical length script.

CTV 3610 Studies in Asian Cinema (3,3,0) (E)

The course centres on various Asian cinemas. The cinema centred upon may change from year to year, e.g. the cinema of Japan, Korea, India, Indonesia and Vietnam. Focus is on orientalism, modernism, colonialism and post-colonialsm of Asian cinema (and culture and society), also on the relation between cinemas in Asia and cinemas of the West.

CTV 3620 Studies in European Cinema (3,3,0) (tbc)

The course will introduce students to some of the important movements within European cinema history, and to important European films and film-makers. The central themes and characteristics of each movement will be considered, as will historical context. The course will also cover selected areas and issues of European film theory where relevant. The course will focus on the response of film movements in Europe to the historical context of the 1914-45 period. The course will also focus upon the films of one major film director.

CTV 3690 Cinema and Television (4,*,*) (tbc) Honours Project

Prerequisite:

CTV 1311-2 Cinema and Television Practicum I and CTV 2311-2 Cinema and Television Practicum II, and CTV 3170 Production and Media Management (for film and video production projects) or CTV 3440 Advanced Script Writing (for script writing projects)

This year-long course engages the student in supervised independent research or project work. Late in Year II, the student writes and submits a proposal. A chief adviser is assigned after acceptance of the proposal.

CTV 7010 Postgraduate Film and Video (3,3,0) Production I

This course is designed to immerse students in all aspects of film/video productions. Students will be divided into smaller groups to come up with ideas and develop them into shooting scripts. They will then learn to do pre-production work and execute the production using film/video as a form of expression. During production, students will learn the art of directing, acting, cinematography and lighting, audio recording and art direction from various faculty members or professional staff. Towards the last few weeks of the semester, students will also learn the basics of post-production techniques using various computer soft wares such as Avid, Protools and Quantel Edit Box to add finishing touches to the project.

CTV 7020 Postgraduate Television Studio (3,3,0) Production I

To enhance students' critical responsibilities as required for the complex task of TV directing. This studio workshop provides students with intensive hands-on experience in the advanced techniques of multi-camera television production, including the equipment involved, the personnel and their functions, and decision-making procedures that constitute the producing and directing a variety of multi-camera TV programmes. The course

aims to develop students' ability to carry out the various phases in the production of a television package at an advanced level. Students gain extensive operation experience in a television studio environment with evaluations of their work by the instructors.

CTV 7030 2-D Computer Graphics Workshop (3,3,0)

This intermediate level course is designed to explore the concepts, issues and techniques of 2-D computer graphics from both an academic and studio perspective. Both technical and aesthetic issues will be addressed. Aesthetic issues will encompass concepts, composition and historical context. Technical topics will include raster and vector imaging, scanning, image manipulation, retouching, printing, motion graphics, and other related topics. The Adobe Photoshop, Adobe Illustrator and Adobe After Effects software packages will be used to illustrate the principles and techniques and to produce the projects.

This course is a studio course, which means that the emphasis is on the production of student's artwork and not on the software. Students themselves will be determining the nature of the imagery they produce. They should strive to create try and incorporate the work they do in the workshop into their larger body of work. There will be periodic technical demonstrations and explanations during class time, but for the most part, students will be expected to work independently in learning the details of the various software packages we used. They should spend time practising, as well as reading reference books.

The course is organized to maximize hands-on experience and will include in-class critiques, exercises, and work sessions. The critiques will be run as seminar-style discussions, with everyone participating in the critiques and discussions of each student's work. Because of the way the classes are run, attendance at and active participation in the weekly classes is considered very important and is considered in grade calculations.

CTV 7040 Postgraduate Film and Video (3,3,0) Production II

Prerequisite: CTV 7010 Postgraduate Film and Video Production I

This course is an advanced course designed to immerse students in all aspects of film/video productions. Students will be divided into smaller groups to develop idea for a film/video shooting script and execute the production using film/video as a form of expression. During production, students will learn advanced methods on the art of directing, acting, cinematography and lighting, audio recording and art direction from various faculty members or professionals. Towards the end of the semester, students will learn the basics of post-production techniques using various computer softwares such as Avid, Protools and Quantel Edit Box to add finishing touches to the project.

CTV 7050 Postgraduate Television Studio (3,3,0) Production II

Prerequisite: CTV 7020 Postgraduate Television Studio Production I

This advanced studio workshop provides both background knowledge, theory, and instruction in the practical skills required for producing television programmes of professional standard. In addition to acquiring more useful information about the technical, logistical, and aesthetic aspects of television production, the workshop aims to develop a better understanding of the thorough preparation necessary for an effective production and heightened awareness of the need for harmonious collaboration on the television production team. Emphasis is placed on the director's pre-production, planning, organization and execution of a multicamera programme under the time-constrained studio conditions.

CTV 7060 3-D Modelling and Rendering (3,3,0) Workshop

Prerequisite: CTV 7030 2-D Computer Graphics Workshop This course focuses on the concepts, issues and techniques of 3-D computer modelling and rendering as they apply to the animation art. Both technical and aesthetic issues will be addressed. Aesthetic issues will encompass concept, composition and